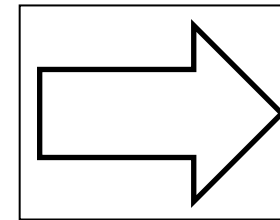
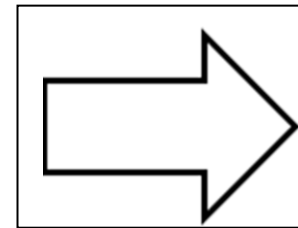
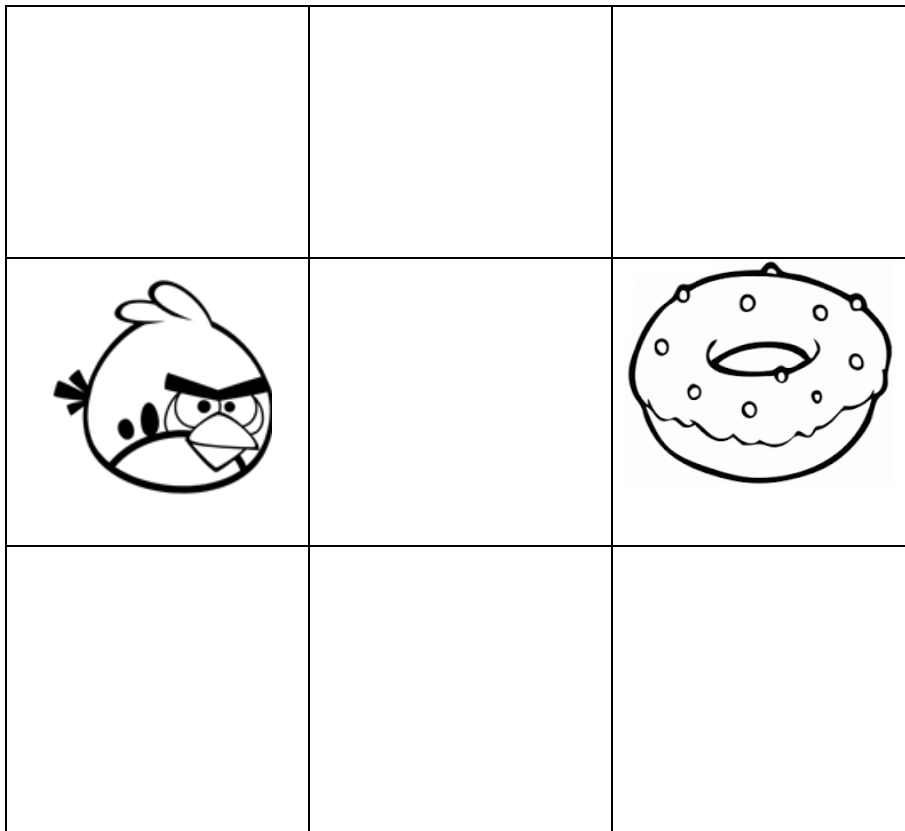
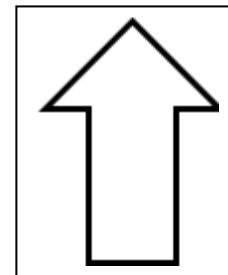
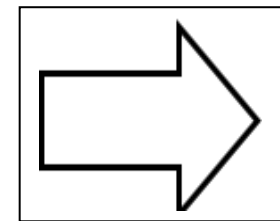
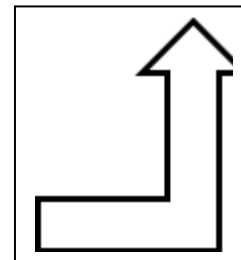
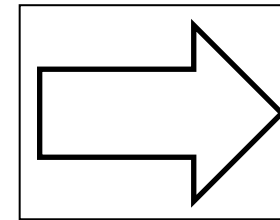
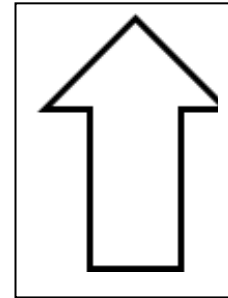
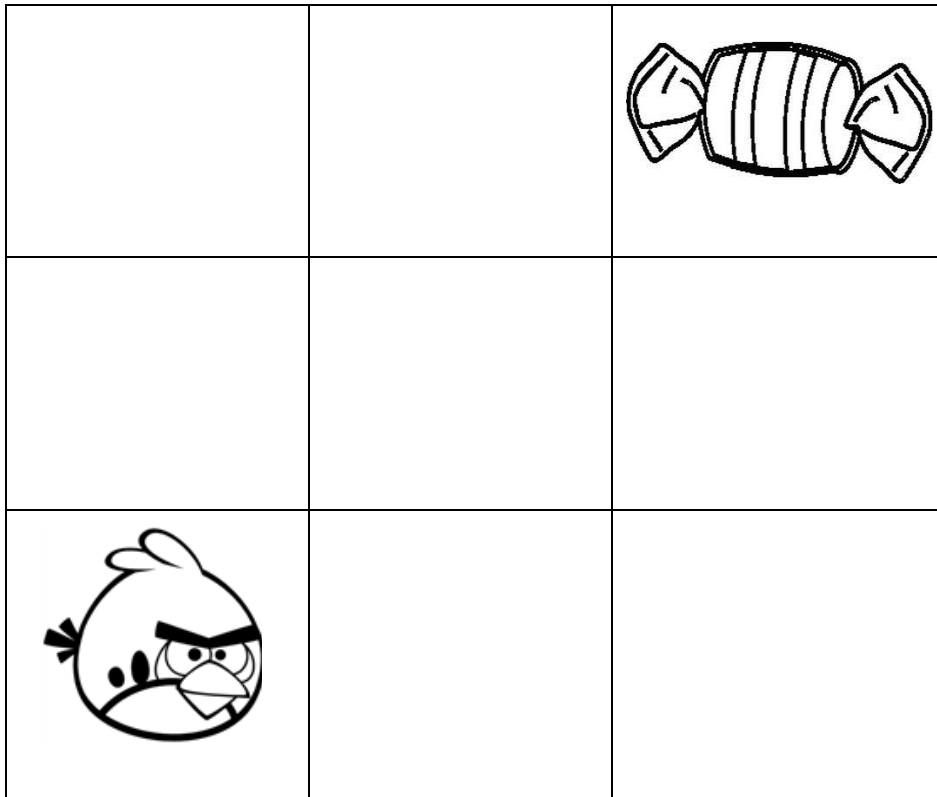


SVILUPPIAMO IL PENSIERO COMPUTAZIONALE CON ANGRY BIRDS

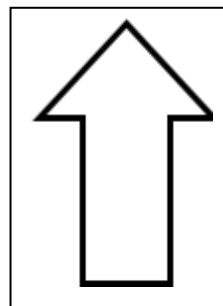
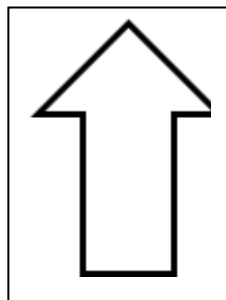
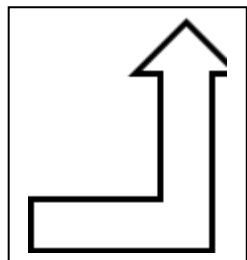
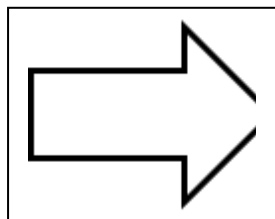
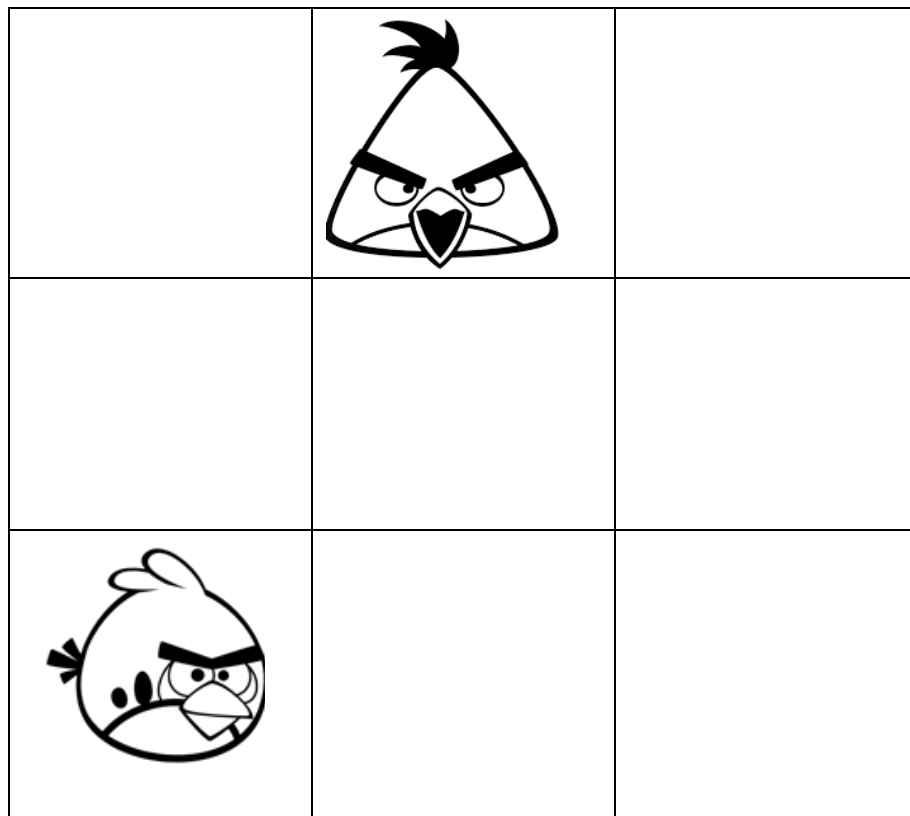
CODING: COLORA. AIUTA ANGRY A TROVARE LA PROCEDURA PER RAGGIUNGERE IL SUO PREMIO. (RITAGLIA E INCOLLA LE FRECCE NEI QUADRATI GIUSTI)



CODING: COLORA. AIUTA ANGRY A TROVARE LA PROCEDURA PER RAGGIUNGERE IL SUO PREMIO. (RITAGLIA E INCOLLA LE FRECCHE NEI QUADRATI GIUSTI)



CODING: COLORA. AIUTA **ANGRY** A TROVARE LA PROCEDURA PER RAGGIUNGERE IL SUO AMICO. (RITAGLIA E INCOLLA LE FRECCHE NEI QUADRATI GIUSTI)



CODING: COLORA. AIUTA **ANGRY** A TROVARE LA PROCEDURA PER RAGGIUNGERE **PIG**. (RITAGLIA E INCOLLA LE FRECCHE NEI QUADRATI GIUSTI)

